



Forging DILITHIUM and FALCON Signatures with Single Fault Injection

Sven Bauer  and Fabrizio De Santis 



Reasons for attacking signature verification

Embedded devices verify signatures to

- ensure integrity of data, e.g. software updates, before processing
- authenticate communication

Reasons for attacking signature verification

Embedded devices verify signatures to

- ensure integrity of data, e.g. software updates, before processing
- authenticate communication

Hence, bypassing signature verification can allow an attacker to

- install arbitrary software on a device
- access confidential data

How to attack signature verification

How to force unintended behaviour: Fault injection!

How to attack signature verification

How to force unintended behaviour: Fault injection!

The obvious place:

- Signature verification ends with a 1-bit result (“valid” or “invalid”).
- So, attacking near the end seems most promising.
- Implementers know this and will protect this critical section.

How to attack signature verification

How to force unintended behaviour: Fault injection!

The obvious place:

- Signature verification ends with a 1-bit result (“valid” or “invalid”).
- So, attacking near the end seems most promising.
- Implementers know this and will protect this critical section.

What about other places in the code? Perhaps overlooked by implementers?

- Example: Attack by Muir and Seifert against RSA signature verification (Reminder: Flip bits of public modulus until it is easy to factor; inject fault to achieve same bit flips during verification)
- We are moving into the post-quantum world.
- Similar attacks against verification of post-quantum signatures?

DILITHIUM signature verification: quick recap

Notation: $R = \mathbb{Z}[X]/(X^n + 1)$, $R_q = \mathbb{Z}_q[X]/(X^n + 1)$, $n = 256$, $q = 8380417$

Require: A message m , a signature $\text{sig} = (\tilde{c}, \mathbf{z}, \mathbf{h})$, a public key $\text{pk} = (\rho, \mathbf{t}_1)$.

Ensure: Accept or reject

- 1: $\mathbf{A} \leftarrow \text{ExpandA}(\rho)$
- 2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \parallel \mathbf{t}_1, 256) \parallel m, 512)$
- 3: $\mathbf{c} \leftarrow \text{SampleInBall}(\tilde{c})$
- 4: $\mathbf{w}'_1 \leftarrow \text{UseHint}(\mathbf{h}, \mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t}_1 \cdot 2^d, 2\gamma_2)$
- 5: **if** $\|\mathbf{z}\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \parallel \mathbf{w}'_1, 256)$ and the number of 1s in \mathbf{h} is $\leq \omega$ **then**
- 6: **accept**
- 7: **else**
- 8: **reject**

$$\triangleright \mathbf{A} \in R_q^{k \times \ell}$$

$$\triangleright \mathbf{c} \in B_\tau \subset R$$

$$\triangleright \mathbf{w}'_1 \in R_q^k$$

DILITHIUM signature verification: quick recap

Notation: $R = \mathbb{Z}[X]/(X^n + 1)$, $R_q = \mathbb{Z}_q[X]/(X^n + 1)$, $n = 256$, $q = 8380417$

Require: A message m , a signature $\text{sig} = (\tilde{c}, \mathbf{z}, \mathbf{h})$, a public key $\text{pk} = (\rho, \mathbf{t}_1)$.

Ensure: Accept or reject

- 1: $\mathbf{A} \leftarrow \text{ExpandA}(\rho)$
- 2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \parallel \mathbf{t}_1, 256) \parallel m, 512)$
- 3: $\mathbf{c} \leftarrow \text{SampleInBall}(\tilde{c})$
- 4: $\mathbf{w}'_1 \leftarrow \text{UseHint}(\mathbf{h}, \mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t}_1 \cdot 2^d, 2\gamma_2)$
- 5: **if** $\|\mathbf{z}\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \parallel \mathbf{w}'_1, 256)$ and the number of 1s in \mathbf{h} is $\leq \omega$ **then**
- 6: accept
- 7: **else**
- 8: reject

$$\triangleright \mathbf{A} \in R_q^{k \times \ell}$$

$$\triangleright \mathbf{c} \in B_\tau \subset R$$

$$\triangleright \mathbf{w}'_1 \in R_q^k$$

← the obvious place

DILITHIUM signature verification: quick recap

Notation: $R = \mathbb{Z}[X]/(X^n + 1)$, $R_q = \mathbb{Z}_q[X]/(X^n + 1)$, $n = 256$, $q = 8380417$

Require: A message m , a signature $\text{sig} = (\tilde{c}, \mathbf{z}, \mathbf{h})$, a public key $\text{pk} = (\rho, \mathbf{t}_1)$.

Ensure: Accept or reject

- 1: $\mathbf{A} \leftarrow \text{ExpandA}(\rho)$
- 2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \parallel \mathbf{t}_1, 256) \parallel m, 512)$
- 3: $\mathbf{c} \leftarrow \text{SampleInBall}(\tilde{c})$
- 4: $\mathbf{w}'_1 \leftarrow \text{UseHint}(\mathbf{h}, \mathbf{A}\mathbf{z} - \boxed{\mathbf{c}\mathbf{t}_1} \cdot 2^d, 2\gamma_2)$
- 5: **if** $\|\mathbf{z}\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \parallel \mathbf{w}'_1, 256)$ and the number of 1s in \mathbf{h} is $\leq \omega$ **then**
- 6: accept
- 7: **else**
- 8: reject

a less obvious place

the obvious place

$$\triangleright \mathbf{A} \in R_q^{k \times \ell}$$

$$\triangleright \mathbf{c} \in B_\tau \subset R$$

$$\triangleright \mathbf{w}'_1 \in R_q^k$$

What the attacker does...

Require: A message m , a signature $\text{sig} = (\tilde{c}, \mathbf{z}, \mathbf{h})$, a public key $\text{pk} = (\rho, \mathbf{t}_1)$.

Ensure: Accept or reject

```
1:  $\mathbf{A} \leftarrow \text{ExpandA}(\rho)$ 
2:  $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \parallel \mathbf{t}_1, 256) \parallel m, 512)$ 
3:  $\mathbf{c} \leftarrow \text{SampleInBall}(\tilde{c})$ 
4:  $\mathbf{w}'_1 \leftarrow \text{UseHint}(\mathbf{h}, \mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t}_1, 2\gamma_2)$ 
5: if  $\|\mathbf{z}\|_\infty < \gamma_1 - \beta$  and  $\tilde{c} = \text{SHAKE256}(\mu \parallel \mathbf{w}'_1, 256)$  and the number of 1s in  $\mathbf{h}$  is  $\leq \omega$  then
6:   accept
7: else
8:   reject
```

$$\triangleright \mathbf{A} \in R_q^{k \times \ell}$$

$$\triangleright \mathbf{c} \in B_\tau \subset R$$

$$\triangleright \mathbf{w}'_1 \in R_q^k$$

What the attacker does...

(1) choose message

Require: A message m , a signature $\text{sig} = (\tilde{c}, \mathbf{z}, \mathbf{h})$, a public key $\text{pk} = (\rho, \mathbf{t}_1)$.

Ensure: Accept or reject

- 1: $\mathbf{A} \leftarrow \text{ExpandA}(\rho)$
- 2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \parallel \mathbf{t}_1, 256) \parallel m, 512)$
- 3: $\mathbf{c} \leftarrow \text{SampleInBall}(\tilde{c})$
- 4: $\mathbf{w}'_1 \leftarrow \text{UseHint}(\mathbf{h}, \mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t}_1, 2\gamma_2)$
- 5: **if** $\|\mathbf{z}\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \parallel \mathbf{w}'_1, 256)$ and the number of 1s in \mathbf{h} is $\leq \omega$ **then**
- 6: accept
- 7: **else**
- 8: reject

$$\triangleright \mathbf{A} \in R_q^{k \times \ell}$$

$$\triangleright \mathbf{c} \in B_\tau \subset R$$

$$\triangleright \mathbf{w}'_1 \in R_q^k$$

What the attacker does...

(1) choose message

Require: A message m , a signature $\text{sig} = (\tilde{c}, \mathbf{z}, \mathbf{h})$, a public key $\text{pk} = (\rho, \mathbf{t}_1)$.

Ensure: Accept or reject

- 1: $\mathbf{A} \leftarrow \text{ExpandA}(\rho)$
- 2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \parallel \mathbf{t}_1, 256) \parallel m, 512)$
- 3: $\mathbf{c} \leftarrow \text{SampleInBall}(\tilde{c})$
- 4: $\mathbf{w}'_1 \leftarrow \text{UseHint}(\mathbf{h}, \mathbf{A}\mathbf{z} - \mathbf{c}\mathbf{t}_1, 2\gamma_2)$
- 5: **if** $\|\mathbf{z}\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \parallel \mathbf{w}'_1, 256)$ and the number of 1s in \mathbf{h} is $\leq \omega$ **then**
- 6: accept
- 7: **else**
- 8: reject

$$\triangleright \mathbf{A} \in R_q^{k \times \ell}$$

$$\triangleright \mathbf{c} \in B_\tau \subset R$$

$$\triangleright \mathbf{w}'_1 \in R_q^k$$

What the attacker does...

(1) choose message

Require: A message m , a signature $\text{sig} = (\tilde{c}, z, h)$, a public key $\text{pk} = (\rho, t_1)$.

Ensure: Accept or reject

- 1: $A \leftarrow \text{ExpandA}(\rho)$
- 2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \| t_1, 256) \| m, 512)$
- 3: $c \leftarrow \text{SampleInBall}(\tilde{c})$
- 4: $w'_1 \leftarrow \text{UseHint}(h, Az \rightarrow ct_1, 2\gamma_2)$
- 5: **if** $\|z\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \| w'_1, 256)$ and the number of 1s in h is $\leq \omega$ **then**
- 6: accept
- 7: **else**
- 8: reject

(3) inject fault

$$\triangleright A \in R_q^{k \times \ell}$$

$$\triangleright c \in B_\tau \subset R$$

$$\triangleright w'_1 \in R_q^k$$

What the attacker does...

(1) choose message

Require: A message m , a signature $\text{sig} = (\tilde{c}, z, h)$, a public key $\text{pk} = (\rho, t_1)$.

Ensure: Accept or reject

- 1: $A \leftarrow \text{ExpandA}(\rho)$
- 2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \| t_1, 256) \| m, 512)$
- 3: $c \leftarrow \text{SampleInBall}(\tilde{c})$
- 4: $w'_1 \leftarrow \text{UseHint}(h, Az \rightarrow ct_1, 2\gamma_2)$
- 5: **if** $\|z\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \| w'_1, 256)$ and the number of 1s in h is $\leq \omega$ **then**
- 6: accept
- 7: **else**
- 8: reject

(3) inject fault

$$\triangleright A \in R_q^{k \times \ell}$$

$$\triangleright c \in B_\tau \subset R$$

$$\triangleright w'_1 \in R_q^k$$

What the attacker does...

(1) choose message

Require: A message m , a signature $\text{sig} = (\tilde{c}, z, h)$, a public key $\text{pk} = (\rho, t_1)$.

Ensure: Accept or reject

- 1: $A \leftarrow \text{ExpandA}(\rho)$
- 2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \| t_1, 256) \| m, 512)$
- 3: $c \leftarrow \text{SampleInBall}(\tilde{c})$
- 4: $w'_1 \leftarrow \text{UseHint}(h, Az \rightarrow ct_1, 2\gamma_2)$
- 5: **if** $\|z\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \| w'_1, 256)$ and the number of 1s in h is $\leq \omega$ **then**
- 6: accept
- 7: **else**
- 8: reject

(3) inject fault

$$\triangleright A \in R_q^{k \times \ell}$$

$$\triangleright c \in B_\tau \subset R$$

$$\triangleright w'_1 \in R_q^k$$

What the attacker does...

(1) choose message

Require: A message m , a signature $\text{sig} = (\tilde{c}, z, h)$, a public key $\text{pk} = (\rho, t_1)$.

Ensure: Accept or reject

(2) calculate signature

1: $A \leftarrow \text{ExpandA}(\rho)$

2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \| t_1, 256) \| m, 512)$

3: $c \leftarrow \text{SampleInBall}(\tilde{c})$

(3) inject fault

4: $w'_1 \leftarrow \text{UseHint}(h, Az = ct_1, 2\gamma_2)$

5: **if** $\|z\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \| w'_1, 256)$ and the number of 1s in h is $\leq \omega$ **then**

6: accept

7: **else**

8: reject

$$\triangleright A \in R_q^{k \times \ell}$$

$$\triangleright c \in B_\tau \subset R$$

$$\triangleright w'_1 \in R_q^k$$

In code (example from pqm4 project, crypto_sign/dilithium2/m4f/sign.c)

```
282     ...
283     poly_ntt(&cp);
284     polyveck_shiftl(&t1);
285     polyveck_ntt(&t1);
286     polyveck_pointwise_poly_montgomery(&t1, &cp, &t1);
287
288     polyveck_sub(&w1, &w1, &t1); ← skip this call with fault injection
289     polyveck_reduce(&w1);
290     ...
```

In code (example from pqm4 project, crypto_sign/dilithium2/m4f/sign.c)

```
282     ...
283     poly_ntt(&cp);
284     polyveck_shiftl(&t1);
285     polyveck_ntt(&t1);
286     polyveck_pointwise_poly_montgomery(&t1, &cp, &t1);
287
288     polyveck_sub(&w1, &w1, &t1); ← skip this call with fault injection
289     polyveck_reduce(&w1);
290     ...
```

In our setup, line 288 compiles to this Cortex-M4 code:

```
...
0x80030c4 <crypto_sign_verify+252> adds r2, #16
0x80030c6 <crypto_sign_verify+254> bl 0x80028f8 <polyveck_sub>
0x80030ca <crypto_sign_verify+258> add.w r0, sp, #10304
...
```

Countermeasures

- Generic countermeasures to ensure control flow integrity.
- Replace

$$w'_1 \leftarrow \text{UseHint}(\mathbf{h}, \mathbf{Az} - \mathbf{ct}_1, 2\gamma_2)$$

with

$$w'_1 \leftarrow \text{UseHint}(\mathbf{h}, (\mathbf{Az} + \mathbf{u}) - (\mathbf{ct}_1 + \mathbf{u}), 2\gamma_2),$$

where \mathbf{u} is a random vector.

Alternative attack

(1) choose message

Require: A message m , a signature $\text{sig} = (\tilde{c}, z, h)$, a public key $\text{pk} = (\rho, t_1)$.

Ensure: Accept or reject

1: $A \leftarrow \text{ExpandA}(\rho)$

2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \| t_1, 256) \| m, 512)$

3: $c \leftarrow \text{SampleInBall}(\tilde{c})$

4: $w'_1 \leftarrow \text{UseHint}(h, Az = ct_1, 2\gamma_2)$

5: **if** $\|z\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \| w'_1, 256)$ and the number of 1s in h is $\leq \omega$ **then**

6: accept

7: **else**

8: reject

(2) calculate signature

(3) inject fault

$$\triangleright A \in R_q^{k \times \ell}$$

$$\triangleright c \in B_\tau \subset R$$

$$\triangleright w'_1 \in R_q$$

Alternative attack

(1) choose message

Require: A message m , a signature $\text{sig} = (\tilde{c}, z, h)$, a public key $\text{pk} = (\rho, t_1)$.

Ensure: Accept or reject

1: $A \leftarrow \text{ExpandA}(\rho)$

2: $\mu \leftarrow \text{SHAKE256}(\text{SHAKE256}(\rho \| t_1, 256) \| m, 512)$

3: $c \leftarrow \text{SampleInBall}(\tilde{c})$

4: $w'_1 \leftarrow \text{UseHint}(h, Az - ct_1, 2\gamma_2)$

5: **if** $\|z\|_\infty < \gamma_1 - \beta$ and $\tilde{c} = \text{SHAKE256}(\mu \| w'_1, 256)$ and the number of 1s in h is $\leq \omega$ **then**

6: accept

7: **else**

8: reject

(2) calculate signature

(3) inject fault

$$\triangleright A \in R_q^{k \times \ell}$$

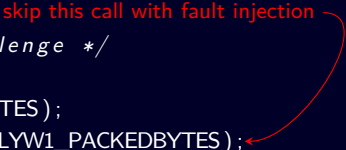
$$\triangleright c \in B_\tau \subset R$$

$$\triangleright w'_1 \in R_q$$

In code (example from pqm4 project, crypto_sign/dilithium2/m4f/sign.c)

```
290     ...
291     /* Reconstruct w1 */
292     polyveck_caddq(&w1);
293     polyveck_use_hint(&w1, &w1, &h);
294     polyveck_pack_w1(buf, &w1);
295
296     /* Call random oracle and verify challenge */
297     shake256_inc_init(&state);
298     shake256_inc_absorb(&state, mu, CRHBYTES);
299     shake256_inc_absorb(&state, buf, K * POLYW1_PACKEDBYTES);
300     shake256_inc_finalize(&state);
301     ...
```

skip this call with fault injection



FALCON signature verification: quick recap

Require: A message m , a signature $\text{sig} = (r, s)$, a public key $\text{pk} = h \in \mathbb{Z}_q[x]/(\phi)$

Ensure: Accept or reject

- 1: $c \leftarrow \text{HashToPoint}(r \| m)$ $\triangleright c \in \mathbb{Z}_q[x]$
- 2: $s_2 \leftarrow \text{Decompress}(s)$ $\triangleright s_2 \in \mathbb{Z}[x]$
- 3: **if** $s_2 = \perp$ **then**
- 4: **reject**
- 5: $s_1 \leftarrow c - s_2 h \bmod q$ \triangleright coefficients of s_1 normalized to be between $\lceil -\frac{q}{2} \rceil$ and $\lfloor \frac{q}{2} \rfloor$
- 6: **if** $\|(s_1, s_2)\|^2 \leq \lfloor \beta^2 \rfloor$ **then**
- 7: **accept**
- 8: **else**
- 9: **reject**

FALCON signature verification: quick recap

Require: A message m , a signature $\text{sig} = (r, s)$, a public key $\text{pk} = h \in \mathbb{Z}_q[x]/(\phi)$

Ensure: Accept or reject

1: $c \leftarrow \text{HashToPoint}(r \| m)$

▷ $c \in \mathbb{Z}_q[x]$

2: $s_2 \leftarrow \text{Decompress}(s)$

▷ $s_2 \in \mathbb{Z}[x]$

3: **if** $s_2 = \perp$ **then**

4: **reject**

5: $s_1 \leftarrow c - s_2 h \bmod q$

▷ coefficients of s_1 normalized to be between $\lceil -\frac{q}{2} \rceil$ and $\lfloor \frac{q}{2} \rfloor$

6: **if** $\|(s_1, s_2)\|^2 \leq \lfloor \beta^2 \rfloor$ **then**

7: **accept**

8: **else**

9: **reject**

← the obvious place

FALCON signature verification: quick recap

Require: A message m , a signature $\text{sig} = (r, s)$, a public key $\text{pk} = h \in \mathbb{Z}_q[x]/(\phi)$

Ensure: Accept or reject

1: $c \leftarrow \text{HashToPoint}(r \| m)$

▷ $c \in \mathbb{Z}_q[x]$

2: $s_2 \leftarrow \text{Decompress}(s)$

▷ $s_2 \in \mathbb{Z}[x]$

3: **if** $s_2 = \perp$ **then**

4: **reject**

← a less obvious place

5: $s_1 \leftarrow c - s_2 h \bmod q$

▷ coefficients of s_1 normalized to be between $\lceil -\frac{q}{2} \rceil$ and $\lfloor \frac{q}{2} \rfloor$

6: **if** $\|(s_1, s_2)\|^2 \leq \lfloor \beta^2 \rfloor$ **then**

7: **accept**

8: **else**

← the obvious place

9: **reject**

What the attacker does...

Require: A message m , a signature $\text{sig} = (r, s)$, a public key $\text{pk} = h \in \mathbb{Z}_q[x]/(\phi)$

Ensure: Accept or reject

- 1: $c \leftarrow \text{HashToPoint}(r \| m)$ $\triangleright c \in \mathbb{Z}_q[x]$
- 2: $s_2 \leftarrow \text{Decompress}(s)$ $\triangleright s_2 \in \mathbb{Z}[x]$
- 3: **if** $s_2 = \perp$ **then**
- 4: **reject**
- 5: $s_1 \leftarrow c - s_2 h \bmod q$ \triangleright coefficients of s_1 normalized to be between $\lceil -\frac{q}{2} \rceil$ and $\lfloor \frac{q}{2} \rfloor$
- 6: **if** $\|(s_1, s_2)\|^2 \leq \lfloor \beta^2 \rfloor$ **then**
- 7: **accept**
- 8: **else**
- 9: **reject**

What the attacker does...

(1) choose message

Require: A message m , a signature $\text{sig} = (r, s)$, a public key $\text{pk} = h \in \mathbb{Z}_q[x]/(\phi)$

Ensure: Accept or reject

1: $c \leftarrow \text{HashToPoint}(r \| m)$

▷ $c \in \mathbb{Z}_q[x]$

2: $s_2 \leftarrow \text{Decompress}(s)$

▷ $s_2 \in \mathbb{Z}[x]$

3: **if** $s_2 = \perp$ **then**

4: **reject**

5: $s_1 \leftarrow c - s_2 h \bmod q$

▷ coefficients of s_1 normalized to be between $\lceil -\frac{q}{2} \rceil$ and $\lfloor \frac{q}{2} \rfloor$

6: **if** $\|(s_1, s_2)\|^2 \leq \lfloor \beta^2 \rfloor$ **then**

7: **accept**

8: **else**

9: **reject**

What the attacker does...

(1) choose message

Require: A message m , a signature $\text{sig} = (r, s)$, a public key $\text{pk} = h \in \mathbb{Z}_q[x]/(\phi)$

Ensure: Accept or reject

1: $c \leftarrow \text{HashToPoint}(r \| m)$

▷ $c \in \mathbb{Z}_q[x]$

2: $s_2 \leftarrow \text{Decompress}(s)$

▷ $s_2 \in \mathbb{Z}[x]$

3: **if** $s_2 = \perp$ **then**

4: **reject**

5: $s_1 \leftarrow c - s_2 h \bmod q$

▷ coefficients of s_1 normalized to be between $\lceil -\frac{q}{2} \rceil$ and $\lfloor \frac{q}{2} \rfloor$

6: **if** $\|(s_1, s_2)\|^2 \leq \lfloor \beta^2 \rfloor$ **then**

7: **accept**

8: **else**

9: **reject**

What the attacker does...

(1) choose message

Require: A message m , a signature $\text{sig} = (r, s)$, a public key $\text{pk} = h \in \mathbb{Z}_q[x]/(\phi)$

Ensure: Accept or reject

1: $c \leftarrow \text{HashToPoint}(r \| m)$

▷ $c \in \mathbb{Z}_q[x]$

2: $s_2 \leftarrow \text{Decompress}(s)$

▷ $s_2 \in \mathbb{Z}[x]$

3: **if** $s_2 = \perp$ **then**

4: **reject**

(3) inject fault

5: $s_1 \leftarrow c - s_2 h \bmod q$

▷ coefficients of s_1 normalized to be between $\lceil -\frac{q}{2} \rceil$ and $\lfloor \frac{q}{2} \rfloor$

6: **if** $\|(s_1, s_2)\|^2 \leq \lfloor \beta^2 \rfloor$ **then**

7: **accept**

8: **else**

9: **reject**

What the attacker does...

Require: A message m , a signature $\text{sig} = (r, s)$, a public key $\text{pk} = h \in \mathbb{Z}_q[x]/(\phi)$

Ensure: Accept or reject

1: $c \leftarrow \text{HashToPoint}(r \| m)$

2: $s_2 \leftarrow \text{Decompress}(s)$

3: **if** $s_2 = \perp$ **then**

4: **reject**

5: $s_1 \leftarrow c - s_2 h \bmod q$

6: **if** $\|(s_1, s_2)\|^2 \leq \lfloor \beta^2 \rfloor$ **then**

7: **accept**

8: **else**

9: **reject**

(1) choose message

(2) let $s = \text{Compress}(0)$

(3) inject fault

▷ $c \in \mathbb{Z}_q[x]$

▷ $s_2 \in \mathbb{Z}[x]$

▷ coefficients of s_1 normalized to be between $\lceil -\frac{q}{2} \rceil$ and $\lfloor \frac{q}{2} \rfloor$

What the attacker does...

Require: A message m , a signature $\text{sig} = (r, s)$, a public key $\text{pk} = h \in \mathbb{Z}_q[x]/(\phi)$

Ensure: Accept or reject

1: $c \leftarrow \text{HashToPoint}(r \| m)$

2: $s_2 \leftarrow \text{Decompress}(s) = 0$

3: **if** $s_2 = \perp$ **then**

4: **reject**

5: $s_1 \leftarrow c - s_2 h \bmod q = 0$

6: **if** $\|(s_1, s_2)\|^2 \leq \lfloor \beta^2 \rfloor$ **then**

7: **accept**

8: **else** $= 0$

9: **reject**

(1) choose message

(2) let $s = \text{Compress}(0)$

(3) inject fault

▷ $c \in \mathbb{Z}_q[x]$

▷ $s_2 \in \mathbb{Z}[x]$

▷ coefficients of s_1 normalized to be between $\lceil -\frac{q}{2} \rceil$ and $\lfloor \frac{q}{2} \rfloor$

In code (example from pqm4 project, crypto_sign/falcon-512/m4-ct/vrfy.c)

```
664     ...
665     /*
666      * Compute  $-s1 = s2 * h - c0 \bmod \phi \bmod q$  (in tt[]).
667      */
668     mq NTT(tt, logn);
669     mq_poly_montymul_ntt(tt, h, logn);
670     mq_iNTT(tt, logn);
671     mq_poly_sub(tt, c0, logn);
672     ...
```


In code (example from pqm4 project, crypto_sign/falcon-512/m4-ct/vrfy.c)

```
664     ...
665     /*
666     * Compute  $-s1 = s2 * h - c0 \bmod \phi \bmod q$  (in tt[]).
667     */
668     mq NTT(tt, logn);
669     mq_poly_montymul_ntt(tt, h, logn);
670     mq_iNTT(tt, logn);
671     mq_poly_sub(tt, c0, logn); ← skip this call with fault injection
672     ...
```

In code (example from pqm4 project, crypto_sign/falcon-512/m4-ct/vrfy.c)

```
664     ...
665     /*
666     * Compute  $-s1 = s2 * h - c0 \bmod \phi \bmod q$  (in tt[]).
667     */
668     mq NTT(tt, logn);
669     mq_poly_montymul_ntt(tt, h, logn);
670     mq_iNTT(tt, logn);
671     mq_poly_sub(tt, c0, logn); ← skip this call with fault injection
672     ... ← or force logn to zero
```

In code (example from pqm4 project, crypto_sign/falcon-512/m4-ct/vrfy.c)

```
664     ...
665     /*
666     * Compute  $-s1 = s2 * h - c0 \bmod \phi \bmod q$  (in tt[]).
667     */
668     mq NTT(tt, logn);
669     mq_poly_montymul_ntt(tt, h, logn);
670     mq_iNTT(tt, logn);
671     mq_poly_sub(tt, c0, logn);
672     ...
```

← skip this call with fault injection
← or force logn to zero

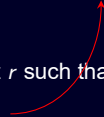
In our setup, the function call in line 671 is inlined by the compiler!

The inlined function and how to adapt the attack

```
...  
0x800d834 <verify_raw+136> bl      0x800d62c <mq_iNTT>  
0x800d83a <verify_raw+142> movw    r1, #12289  
0x800d83e <verify_raw+146> ldrh.w r3, [r4, #2]!  
0x800d842 <verify_raw+150> ldrh.w r2, [r6, #2]!  
0x800d846 <verify_raw+154> subs    r3, r3, r2  
0x800d848 <verify_raw+156> and.w   r2, r1, r3, asr #31  
0x800d84c <verify_raw+160> add     r3, r2  
0x800d84e <verify_raw+162> cmp     r9, r4  
0x800d850 <verify_raw+164> strh    r3, [r4, #0]  
0x800d852 <verify_raw+166> bne.n   0x800d83e <verify_raw+146>  
...
```

The inlined function and how to adapt the attack

```
...
0x800d834 <verify_raw+136> bl      0x800d62c <mq_iNTT>
0x800d83a <verify_raw+142> movw    r1, #12289
0x800d83e <verify_raw+146> ldrh.w r3, [r4, #2]!
0x800d842 <verify_raw+150> ldrh.w r2, [r6, #2]!
0x800d846 <verify_raw+154> subs   r3, r3, r2
0x800d848 <verify_raw+156> and.w  r2, r1, r3, asr #31
0x800d84c <verify_raw+160> add    r3, r2
0x800d84e <verify_raw+162> cmp    r9, r4
0x800d850 <verify_raw+164> strh   r3, [r4, #0]
0x800d852 <verify_raw+166> bne.n  0x800d83e <verify_raw+146>
...
```



- 1 Choose signature component r such that first coefficient of $c = \text{HashToPoint}(r||m)$ is 0.
- 2 Skip `bne.n` with a single fault.

Countermeasures

Similar as for DILITHIUM:

- Generic countermeasures to ensure control flow integrity.
- Replace

$$s_1 \leftarrow c - s_2 h \bmod q$$

with

$$s_1 \leftarrow (c + u) - (s_2 h + u) \bmod q$$

where u is a random vector.

Summary

- A successful fault attack against signature verification can completely compromise the security of a device.
- There are places in signature verification functions which are obvious targets for a fault attack.
- An experienced developer will protect these places with suitable countermeasures.
- There are also less obvious places to attack.
- These are easily overlooked when hardening the code of a signature verification function.
- We have identified some places like this in DILITHIUM and FALCON.

Contact

Sven Bauer, Fabrizio De Santis

Siemens AG Technology

Otto-Hahn-Ring 6

81739 München

Germany

E-mail svenbauer@siemens.com, fabrizio.desantis@siemens.com